

1. EGLĖ BUDVYTYTĖ (LT) *Songs from the Compost, Mutating Bodies, Imploding Stars*
4K video, 28 min, 2020

Made in collaboration with Marija Olšauskaitė and Julija Lukas Steponaitytė, *Songs from the compost* is a hypnotic exploration of nonhuman forms of consciousness and different dimensions of symbiotic life: interdependence, surrender, death, and decay.

Shot in the pine forests and dunes of the Curonian Spit, the video performance gradually unfolds through a specially conceived song that channels the desires of an entity shapeshifting across different genders, voices, and beyond-human embodiments. Featuring a cast comprised of local youth, alongside performer and choreographer Mami Kang, the movement rejects the verticality of the human figure by unfurling it into the landscape so that the performers' bodies are constantly pulled toward the earth and towards each other. In the film, a hypnotic voice sings lyrics that draw from the writings of biologist Lynn Margulis and science-fiction author Octavia Butler and their shared ideas on symbiosis, mutation, and hybridity.

2. JOHANNA SEELEMANN (DE) *Oase*
Unglazed terracotta, tree roots, 2025

Oase proposes an intervention to alleviate the conditions of trees in urban spaces, drawing on an ancient low-tech irrigation method. Unglazed terracotta pots act as water reservoirs. When buried near a tree, the porous material of the *Oase* vessels enables the tree's roots to absorb moisture. Urban trees are exposed to environments shaped for humans and cars. Despite being a vital part of ecological and urban health, trees are often marginalised and regarded as inert 'street furniture' rather than living beings. This results in various challenges for tree health, such as sealed surfaces, a lack of clean water, overheating, wind channelling, compacted soil and restricted root zones. The project was originally commissioned by the MAKK Museum in Cologne.

3. URBONAS STUDIO (LT) *Swamp Intelligence*
Constructed wall, landscape modelling, generative AI, 2019

Inside of a wall is nested an ecosystem, where natural forms organically merge with digital life forms. *Swamp Intelligence* is based on a NoPlace Neural Network (NNN), a variant of a conditional AI (artificial intelligence), used to unveil neural network abilities to generate novel visual imagery from two datasets of images: one of lifeforms from swamp ecosystems, and one of architectural forms. The system is based on an AI algorithm that uses white noise to generate hybrids of natural, architectural and technological imagery, uncanny for human perception, reflecting the uncanny aura of swamps as places of transformation in our ecological imaginary.

4. LINDA BOĻŠAKOVA (LV) *For as long as Mountains Dance*
Minerals, Human Bodies, Water Mist, Sound, Printed Material, 2026

Is it possible to dance with the geological? If we consider dance to be the movement of material embodiments, aren't we already dancing? The forces animating geological movements, such as gravity and heat, are also animating our bodies. Likewise, minerals formed during various geological processes currently circulate through our fleshy bodies. This work was developed through sustained engagement with geothermal sites, glacier landscapes, and lava fields in Iceland, and proposes to perceive mountains and the geological, deep-time beings not as static materialities belonging to the field of sculpture, but as dynamic beings more akin to performance. It is a speculative warm-up exercise for this dance, which takes place across times and rhythms larger than our single lifetime. Perhaps this performance and installation piece started millions of years ago and will keep on dancing through our bodies, turning into other bodies for as long as mountains dance.

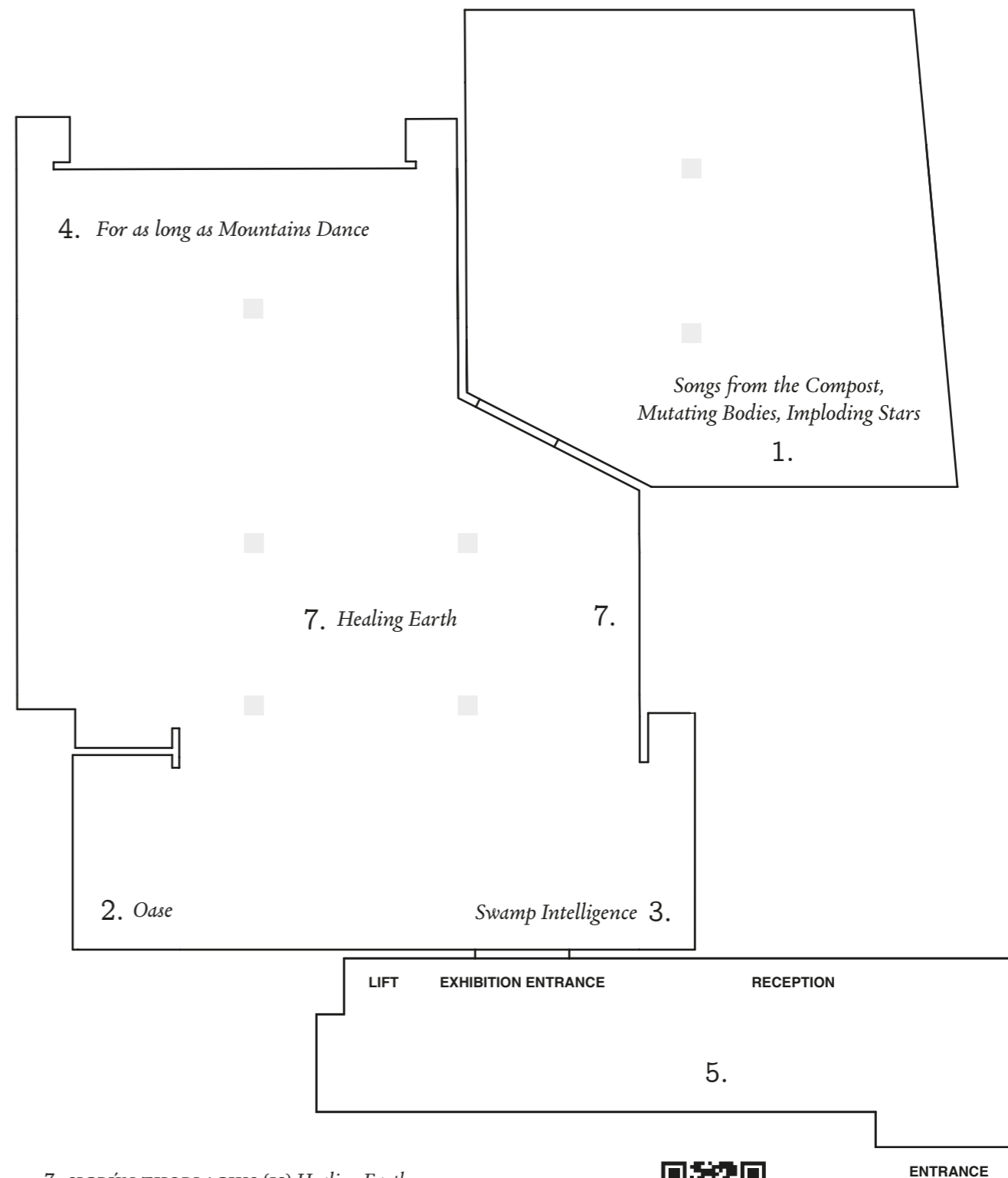
5. PEDER BJURMAN (SE) *Slow Walker*
Augmented reality promenade, geolocated 3D animation, photography, 2024

The *Slow Walker* project by Peder Bjurman stages microscopic tardigrades as gigantic AR-objects in the landscape around the Nordic House using geolocated augmented reality. The colossally enhanced creatures slowly move and graze through the landscape, interacting with the audience as they come closer. Tardigrades are microscopic survivors, capable of resisting extreme temperatures, from the absolute freezing point to extreme heat. Yet they are highly sensitive to climate change, when their environments are threatened due to a rise in temperatures in their natural habitats: wetlands and moss. *Slow Walker's* monumental, yet ephemeral creatures float between life and death as symbols of the fragility of ecosystems, as mystical beings, and as sculptural objects.

6. LUCREZIA COSTA (IT) *Landsleg*
Site-responsive outdoor installation; turf, wood structure, tarpaulin, 2025

Landsleg explores embodied relations between the human body and the land. Drawing on Ursula K. Le Guin's Carrier Bag Theory of Fiction and Guðrún Johannesdóttir's work on embodied knowledge, the project takes its point of departure in the Icelandic word *landsleg*—an archaic term for landscape that also echoes *leg*, meaning womb or resting place (*legstaður*).

Installed within the Icelandic terrain, the work takes the form of a concave, bowl-like shelter set into the ground. Formed through coiled layers of turf, moss, and plant matter, it creates a soft, vegetal enclosure that visitors can enter, lie in, or inhabit temporarily. *Landsleg* holds the body, bringing it into direct contact with the soil, opening a sensory space where connection to the land unfolds through touch, weight, and immersion.



7. SIGRÚN THORLACIUS (IS) *Healing Earth*
Car Motor, Oyster Mushroom, Mycellium, 2015

Healing Earth presents a car engine that was gradually decomposed by fungi between 2015 and 2026. Industrial matter is brought into contact with biological processes, allowing decay to unfold over time. The fungi used are known for their capacity to absorb and break down motor oil, petroleum products, and heavy metals. The work points to the practices of burying toxic and industrial waste in landfills, but offers a long term solution to remediate pollution created by these landfills. *Healing Earth* engages with more-than-human temporalities, where breakdown becomes a form of transformation, pointing to slow cycles of soil regeneration.

